

# EMPTY ROOM

Christine Webster  
Electroacoustic Music Spatialized in VR  
in Ambisonic 3D and Binaural

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FrancoGrid.org

# Experience scenario

## **The Empty Room experience**

In Empty Room the user moves freely through a 40m<sup>2</sup> virtual plateau in the middle of a giant hypercube orbiting over the earth. All around and inside the plateau a genuine 64 channel audio spatializer is disseminating the sound composition combined to an abstract and ever changing organic visual environment. Three different perception of space are displayed : vaste and aerial, occlusive with real time perception shifts, and confined to extreme reduced space sensation.

Duration of the experience: 10'

VR Headset : HTC Vive

Type of VR : Projection perspective

Player : 1

User mode : standing in room scaled mode

Controllers : 2

## **Public day**

During the public day the audience is invited to make the VR experience. This is also a privileged moment for us to collect user feedback and have discussions.

## **Professional day**

During the professional day the audience is invited to make the Empty Room experience but also to have a guided access and in depth understanding about the specificities of our 3D in-game spatialization concepts, involving Ambisonic 3D and Binaural techniques, which can be applied to a large variety of VR, AR, and Gaming contents.

More infos about Empty Room :

Video : <https://www.youtube.com/watch?v=uyT9ZQJaZqc>

Soundwebster.com :

<https://soundwebster.wordpress.com/work-in-progress-the-empty-room-project-virtual-3d-sound/>

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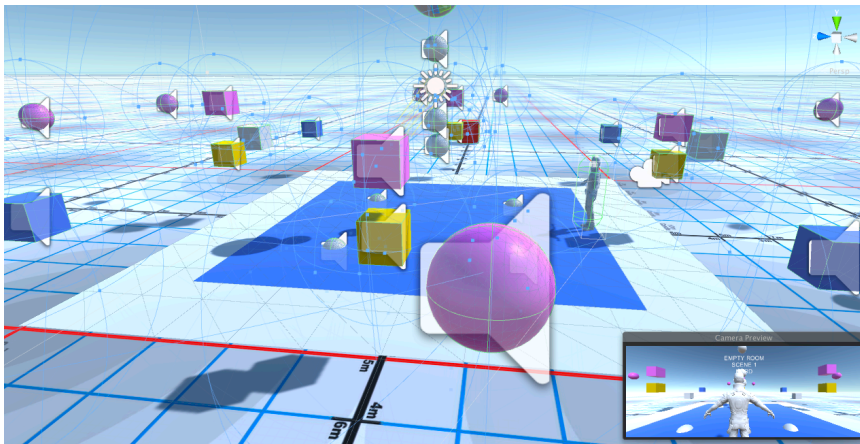
# Photos



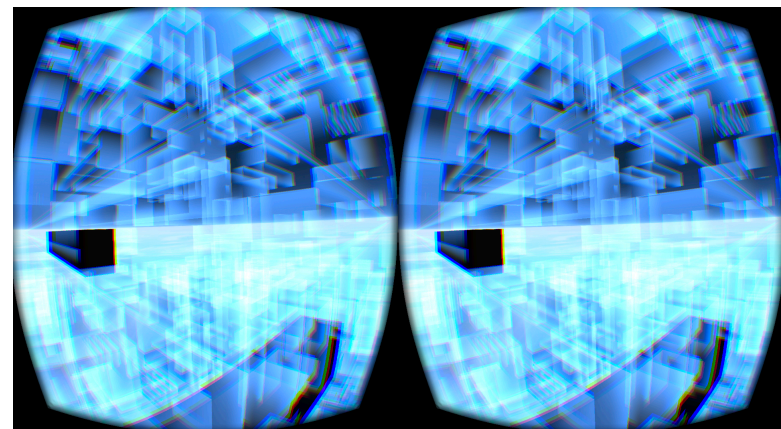
Singapore seated version 2017



HTC Vive room scaled version 2018/2020



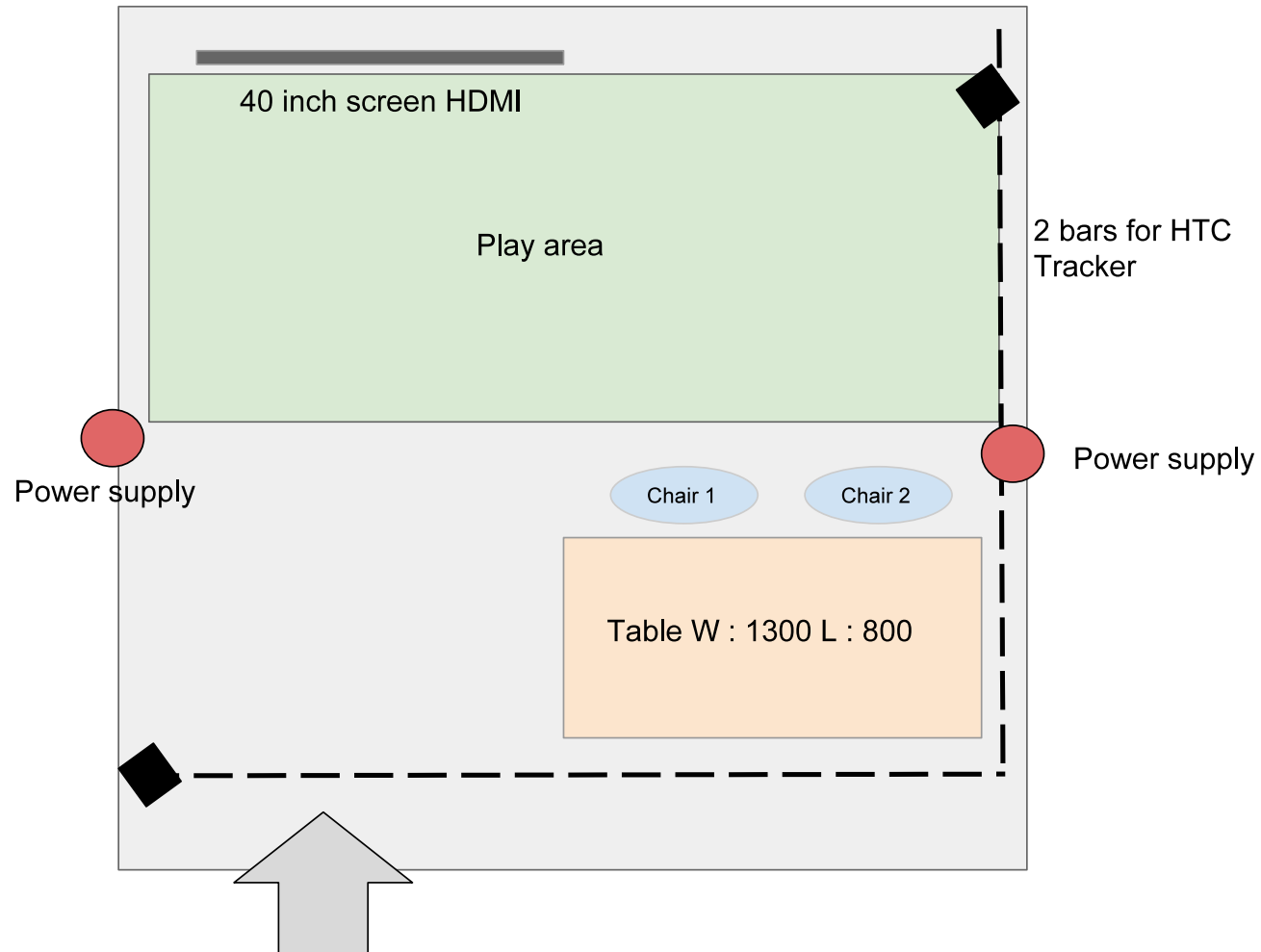
In game spatialization mapping view



User in world stereoscopic view

# Install Plan

VR booth W 3000 mm / L 3000 mm without roof



# Logistic Plan

We carry :

- ✓ One HTC Vive
- ✓ One VR ready laptop for HTC
- ✓ One VR ready demo laptop to show the in-game spatialization device

Please construct :

- ✓ One booth with black curtains, with no roof and two bars for the HTC trackers

Please provide :

- ✓ Two power supply sockets
- ✓ A 40 inch screen (hdmi) to playback from the HTC the real time immersion to the external public
- ✓ A table (approx w1500 L700 H700)
- ✓ Two chairs for operators
- ✓ 1 local volunteer to help for explication and setting the users