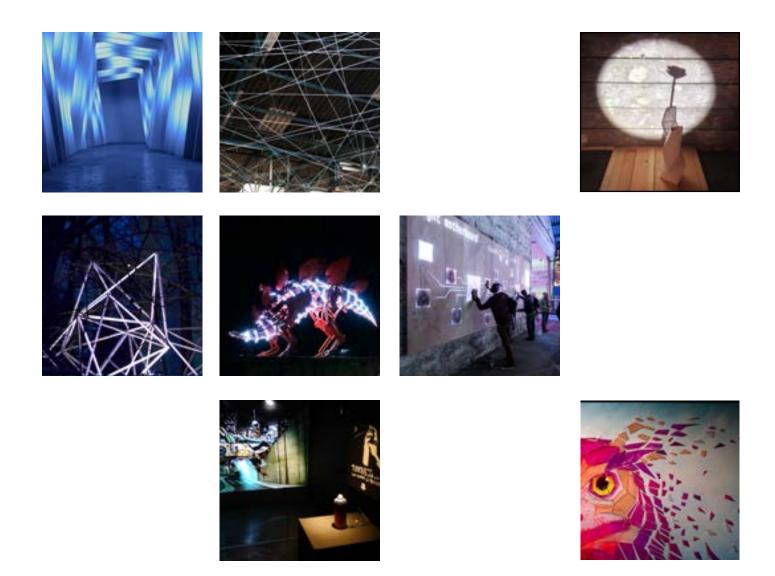


# Julien Menzel Works



## **Biography**

Julien Menzel is a French and German artist who studied architecture. Coming from Lyon, the city of « fete des lumieres » (Light festival) he works with light, pixels and optical art.

Since 2012, His artistic works aims to lightful and interactive structures, canvas, augmented painting and scenography. Using Light as a main Topic





## Light installations and interactivity

Sculpting light, playing with it, to build immeriv and interactiv installations, defines Julien Menzel's works.

With the help of videomapping tools or led driving softwares, his creation are always trying to disturb the spectators senses, The light project are an invitation to get lost and immersed in lights and get actors of this art pieces.





## Acrylic

Presented as paintings, this acrylic pieces, sculpted with variable color tints, Reveal their real appearance as the light gets on, From anamorphic drawings of animals to abstracts forms.





## **Video Mapping**

As seen by an architect, Murals mapping are always a perfect mixes between the history of the local site, the right topics, and a bit of the humourous Blastian style of his crew. His works have different sizes from small murals projects to 3 facades covered by 800m2 of videomapping.



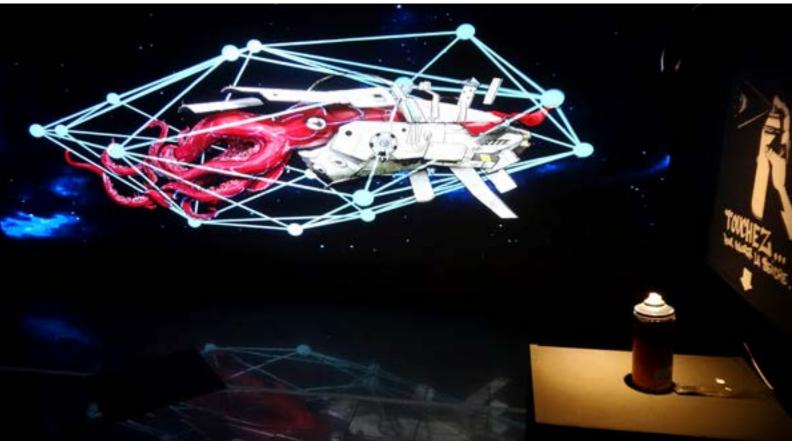


## **Augmented drawings**

As a dialog between digital and reality, like playing with senses, augmented drawing is aiming to erase the digital frontier between pigments and pixels.

Givin drawing a new kind of kinectic life, Julien Menzel is mixing drawing, painting, videos sources and 3d objects with the helps of tools like projectors, videomapping and ledlights. From the size of a canvas to giantic murals, this technic is giving a bit of charm to the standart art of mural mapping.





## Le Terminal

An ephemeral project of an in-situ sculpted work, Le Terminal is a temporary exhibition in which every detail has been sculpted to be part of a coherent global work.







#### An immersive show

Based on the story of a Science Fiction novel, this warehouse in the heart of Lyon has welcomed more than 5,000 people in 2 weeks. Free public access immersed visitors in an interdimensional port terminal. Video mapping, LED control, interactivity, augmented drawings and extension of the exhibition in the virtual awaited the public after passing an airlock and a luminous transition corridor.



### Visite 360°

The continuity of this project was ensured by capturing the entire exhibition in 360. Like the real exhibition, many winks and «warp-zone» have been included in this virtual tour.









Voir la visite

## **Julien Menzel**

#### **Artist - Architect**

41 Rue des Chartreux 69001 Lyon Tel/ +33 663311651 Julien@mrzl.fr MRZL.fr

#### Works and shows

-PHENIX. (15m\*11m\*5m) Light installation for la Fête des Lumières 2021 Lyon, Place Louis Pradel

- Geometrie (5m\*5m\*5m) Light installation for Zoo Art Show Lyon, 2019

- **Sub 3.0** (12m\*3m\*3m) Light installation for Le terminal by Blast Lyon, 2018

- Hervé B. (800m2) Video Mapping on 3 facades for firm event Lyon, les Subsistances, 2018

- **Platonic.** (5m\*5m\*5m) Light installation for la Fête des Lumières 2017 Lyon, Place St Nizier

- **L' Endormi** (250m2) Augmented Painted mural for ONO'U Street Art Festival 2017 Papeete / Tahiti

Jurassic Spark (7m\*3m\*2m)
Light installation for la Fête des Lumières 2016
Lyon, Place Bellecour

- Camouflage (5m\*2m)
Interactiv augmented drawn mural for ONO'U Street Art Festival
2016
Papeete / Tahiti.

- **Ocelot** (4m\*2.5m) Augmented drawing for ONO'U2016 Alliance Francaise Paris - ONO'U Festival

- Transition (600m2) Interactive Light installation for Nuits Sonores 2013 Lyon, Usines Brossettes, Client : Arty Farty

## **Education**

-Architecture Grade at ENSA Lyon / 2012 -Workshop Parametric Earth // AA London / Lyon 2014

#### **Teaching and workshops**

-Video Mapping Teacher at GRIM Lyon Since 2014 / grade1-2 -Mapping Workshop // AVM St Laurent du Maroni // DAC Guyane 2014.