# TECHNICAL SHEET AND RECEPTION CONDITIONS

# **TEAM (4 people)**

Number of artists: 1 actor + 1 director Technical team: 1 general manager / lighting + 1 video / sound manager

## STAGE

minimum opening: 10m minimum depth: 10m minimum height: 6m matte black parquet or matte black dance floor

# SCENOGRAPHY/STRUCTURE (provided by the company)

1 cyclorama for rear projection 8m x 5m 1 tulle for front projection 8m x 5m 2 mirrors 3m x 3m 1 reflective floor covering 7.50 x 3m 1 parallelepiped structure 7.50 x 2.7m x 3m Several possible configurations depending on the stage space

## LIGHTING

ETC Congo desk / 56 circuits 2kW + graduated room 40 PC 1kW / 20 cut-outs 614SX / 5 cut-outs 613SX

# SOUND

one digital console 2 mono DIs or 1 stereo DI 1 mini-jack cable to 2 unbalanced jacks 1 beige DPA 4066 OL headset microphone a diffusion system adapted to the room 1 X15 type monitor in the centre behind the cyclo, on the floor or suspended depending on the position of the VP

# **PROVIDED BY THE ORGANISER:**

2 video projectors type PT-RZ970LBE 10 000 lm minimum 1 ET-DLE080 lens (0.8 - 1.0:1) for distant VP with at least 6m of distance behind cyclo / image base 7,50m If not enough distance, 1 ET-DLE020 or ET-DLE030 lens 1 standard lens (1.8 - 2.4:1) for DLP Mono (depending on the projection distance from the room to the screen) 2 KRAMER CAT6A T-Base HD reels 70 m (depending on distance to VP cyclo) 2 Kramer TP-582 HDBaseT transmitters

### MEDIA

We offer mediation for schools

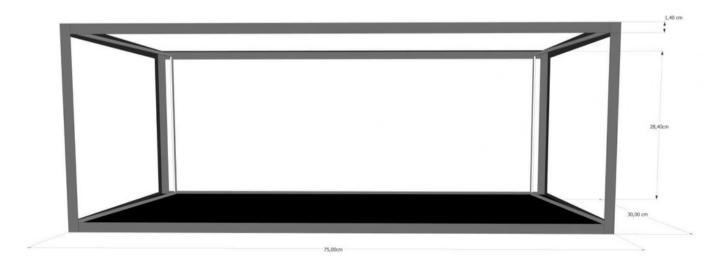
# **FINANCIAL CONDITIONS**

Transfer price: 4,500 euros excluding VAT for one performance Decreasing transfer price from the second performance onwards

# The transfer contract does not include

x 1 day)

-Transport of the set and the technical and artistic team



-The remuneration of the 2 stage managers of the venue for setting up, during the performance and dismantling (2

- -Accommodation and meals for the entire technical and artistic team
- -The 2 video projectors + optics + video cables necessary for the performances (above)